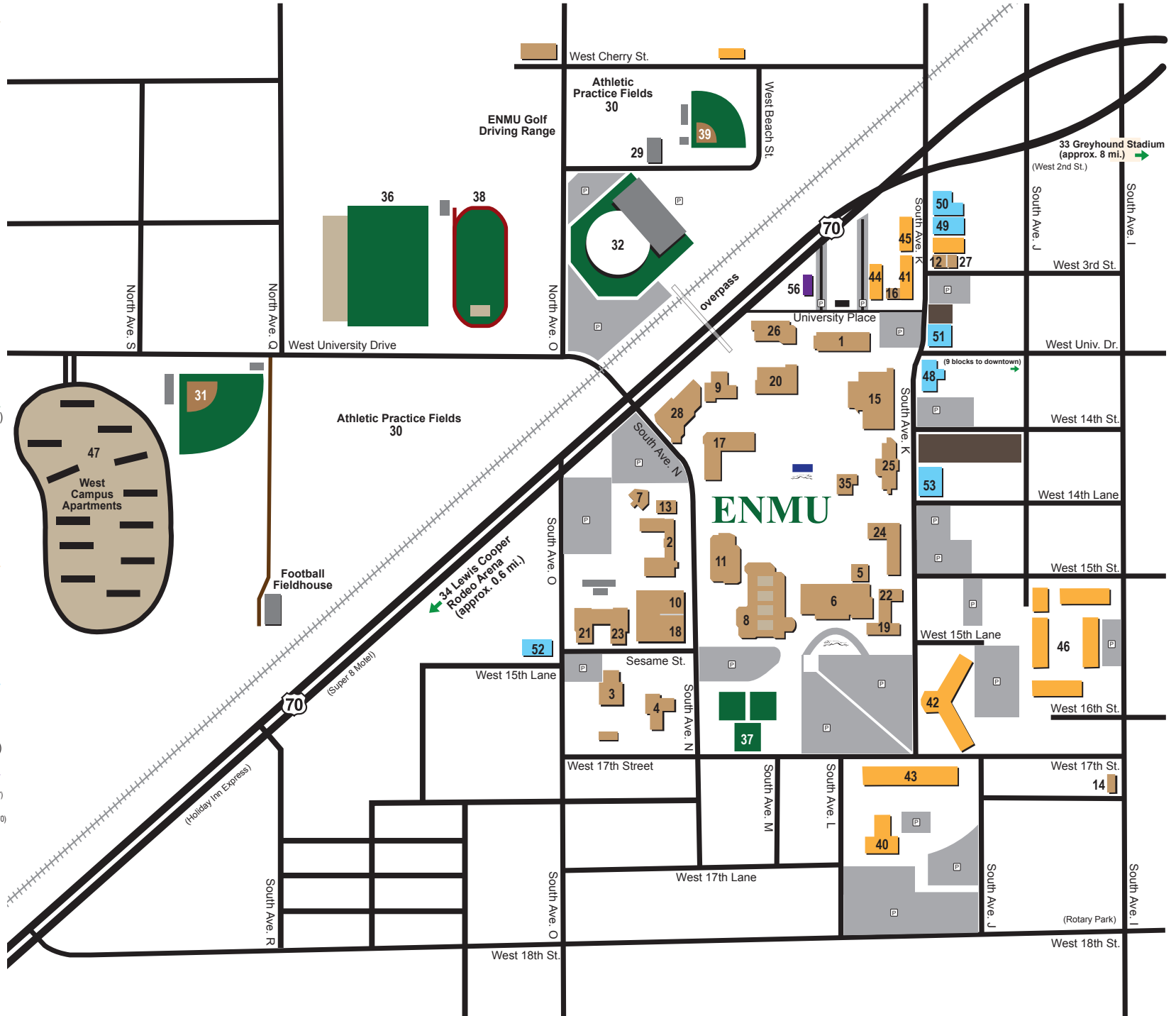


## ENMU Legend

- 1 – Administration (ADM)
  - 2 – Art and Anthropology (AA)
  - 3 – Art Annex (AAX)
  - 4 – Agriculture (AG)
  - 5 – Campus Bookstore (BKST)
  - 6 – Campus Union (CUB)
  - 7 – Child Development Center (CDC)
  - 8 – College of Business (COB)
  - 9 – Computer Center (UCC)
  - 10 – Communication Center (COM)
  - 11 – Education (ED)
  - 12 – ENMU Foundation (DEV)
  - 13 – Family and Consumer Sciences (FCS)
  - 14 – Council of Prof. Emeriti (COPE)
  - 15 – Golden Library (LIB)
  - 16 – Health Services (CUR)
  - 17 – Jack Williamson Liberal Arts (JWLA)
  - 18 – KENW Broadcasting Center (COM)
  - 19 – Lea Hall (LH)
  - 20 – Music (MB)
  - 21 – Physical Plant (PP)
  - 22 – Post Office (PO)
  - 23 – Purchasing (PUR)
  - 24 – Roosevelt Hall (RH)
  - 25 – Science (S)
  - 26 – Student Academic Services (SAS)
  - 27 – University Police (UP)
  - 28 – University Theatre Center (UTC)
- 
- 29 – Athletic Weight Training Facility (AWTF)
  - 30 – Athletic Practice Fields (APF)
  - 31 – Baseball Field (BF)
  - 32 – Greyhound Arena (GA)
  - 33 – Greyhound Stadium (GS)
  - 34 – Lewis Cooper Rodeo Arena (LCA)
  - 35 – Natatorium Aquatic Center (NAT)
  - 36 – Soccer Field (SF)
  - 37 – Tennis Courts (CTS)
  - 38 – Track and Field (TRK)
  - 39 – Zia Softball Field (ZSF)
- 
- 40 – Bernalillo Hall (BH)
  - 41 – Curry Hall (CUR)
  - 42 – Eddy Hall (EH)
  - 43 – Guadalupe Hall (GH) (opening 2013)
  - 44 – Harding Hall (HH)
  - 45 – Quay Hall (QH)
  - 46 – San Juan Village (SJV – A, B, C, D)
  - 47 – West Campus Apartments (WC)
- 
- 48 – Baptist Student Union (BSU)
  - 49 – Christian Campus House (CCH)
  - 50 – Church of Christ Student Center (CC)
  - 51 – Presbyterian Center (PCMC)
  - 52 – Thomas More Newman Center (TMNC)
  - 53 – Wesley Foundation (WF)
- 
- 54 – Blackwater Draw Site (BWDS)  
(site located 6 miles northeast of main campus on NM467)
  - 55 – Blackwater Draw Museum (BWDM)  
(museum located 8 miles east of main campus on Hwy70)
  - 56 – Roosevelt County Museum (RCM)



**Student Success**  
that's what it's all about